

STRUCTURED

Field Experience Log & Reflection

Instructional Technology Department

Candidate: Hillary Johnson	Mentor/Title: Kathy Vinyard/Media Specialist	School/District: Lassiter High School/Cobb County
Field Experience/Assignment: Multimedia Design Project	Course: ITEC 7455 – Multimedia & Web Design	Professor/Semester: Dr. Bacon/Winter 2016

Part I: Log

Date(s)	Activity/Time	PSC Standard
4/18/16 – 4/20/16	Completed the rough draft for the WebQuest. [5 hrs]	PSC 2.4, 2.6
4/21/16	Started the shell of the WebQuest, completed the Introduction & Task for the WebQuest [8 hrs]	PSC 2.1, 2.2, 2.3, 2.5, 2.6
4/22/16	Completed the Process & Evaluation pages for the WebQuest [6 hrs]	PSC 2.1, 2.2, 2.3, 2.5, 2.6, 2.7, 3.6
4/23/16	Created the rubric and completed the conclusion and teacher resources pages. [6 hrs]	PSC 2.3, 2.7, 3.2, 4.2
4/29/16	Administered the usability test and evaluated results [3 hrs]	PSC 2.7, 2.8, 3.2, 3.5, 6.1, 6.2
5/1/16	Created the video for the conclusion page [3 hrs]	PSC 3.2, 3.5, 4.2
5/2/16	Evaluated the WebQuest and made final edits and changes [1 hr]	PSC 6.2
Total Hours: [32 hours]		

DIVERSITY								
(Place an X in the box representing the race/ethnicity and subgroups involved in this field experience.)								
Ethnicity	P-12 Faculty/Staff				P-12 Students			
	P-2	3-5	6-8	9-12	P-2	3-5	6-8	9-12
Race/Ethnicity:								
Asian								X
Black								X
Hispanic								X
Native American/Alaskan Native								
White								X
Multiracial								X
Subgroups:								
Students with Disabilities								X
Limited English Proficiency								X
Eligible for Free/Reduced Meals								x

Part II: Reflection

CANDIDATE REFLECTIONS:

(Minimum of 3-4 sentences per question)

1. Briefly describe the field experience. What did you learn about technology facilitation and leadership from completing this field experience?

This field experience required the creation of a WebQuest using all multimedia design principles addressed in this course. During this field experience I used the program Wix to create a WebQuest for my on-level biology class. The creation of this WebQuest required me to first learn the program Wix and then use this program to create a website. I had to troubleshoot and learn how to use all the design features of the program. I also used my experience with this WebQuest to fulfill my leadership desire and will be teaching others about how to use WebQuests in their classrooms through the creation of websites during a professional development day next year.

2. How did this learning relate to the knowledge (what must you know), skills (what must you be able to do) and dispositions (attitudes, beliefs, enthusiasm) required of a technology facilitator or technology leader? (Refer to the standards you selected in Part I. Use the language of the PSC standards in your answer and reflect on all 3—knowledge, skills, and dispositions.)

Knowledge – To do this WebQuest, I had to know the content standards and student technology standards that I wanted to address through this final product (PSC 2.1) In addition, I had to know how to differentiate the content to ensure that the needs of all learners would be addressed through this WebQuest (PSC 2.5).

Skills – To do this WebQuest, I had to be able to select and evaluate a digital tool (Wix) that would make my WebQuest a success (PSC 3.6). In addition, I had to be able to choose a topic that would resonate with students and in turn encourage them to make meaningful final products through an authentic learning experience (PSC 2.3).

Dispositions – To do this WebQuest, my attitude toward trying new technology was the first step in creating this WebQuest and then I had to be able to manage this tool for proper student use (PSC 3.2). In addition, I had to have an attitude of reflection and be comfortable reviewing my work and having other review it as well so I would know if any edits or additions were needed (PSC 6.2).

3. Describe how this field experience impacted school improvement, faculty development or student learning at your school. How can the impact be assessed?

While I was not able to fully implement this WebQuest in my classroom, the students that completed the usability test were disappointed that they weren't able to actually do this project. This project could not only help school improvement but community improvement in the future. In addition, students learn about the topics of ecology within the context of technology and the future of the environment in their own backyard. The school will also be improved because more students will encourage recycling and better environmental decisions in general. This impact will be assessed by the behaviors and attitudes of the students toward the environment as well as the physical amounts of recycling that are actually collected at the school each week.